

**version 1.0**



**Slice & Dice's**

# **Meowhammer EVENT PACKET**

**Sunday, December 8th, 2024**



Artist Credit:

<https://www.meowingtons.com/blogs/lolcats/cats-in-war-the-unsung-heroes-of-world-wars>

This pack contains all the information you need to participate in the Bolt Action portion of Meowhammer 2024.

If you have any questions, please feel free to reach out to Zander Franklin (#TreadHead101) or Josh Roach (#WarmasterJosh) on the Slice & Dice Discord.

This event will use the latest edition of the game (Bolt Action: Third Edition) and the September 2024 FAQ & Errata found here: [LINK](#).

## **Why We Are Here**



Fluff Monster is a 501(c)(3) foster-based nonprofit animal rescue. Their mission is to make sure that each and every animal knows love during their lives. They are here to help connect animals to their forever homes. Your contributions of pet food, litter, toys, medicine, and cash can help them in this noble goal. More information can be found on their website: <https://www.fluffmonsterrescue.org/>

In addition, donating these items gains you important boons for the event: General Stars! For every \$10 of donations given, you will receive a “star” that can be spent during each scenario to gain powerful abilities. Will you be a 1-star General? 5-star General? 25-star General? The choice is yours! More mechanical information on these stars are found on page 3.

## **Slice & Dice / Outside Food & Drink**

Slice and Dice Gaming Cafe is a full service restaurant. Tableside food and drink can be ordered during the event. However, this means that no outside food and drink are permitted inside.

## **Registration**

Signup and submit your army list on the Best Coast Pairings Website found here: [BCP](#)

The BCP and event registration deadline is 2359 hours (11:59pm) on Friday, December 6th.

## **Format**

Players will play three rounds of custom scenarios themed for the event. Each of these scenarios involve a three or four player free for all (player count determined each round by the event organizers). Each round's scenario will be distributed to each table.

## **Awards & Prizes**

For glory and honor! The purpose of this event is to meet new people, play some wacky scenarios, and crush your enemies before you! There will be a raffle drawing for dozens of prizes based on charitable contributions! These prizes are not attached to how well you perform in the event.

## **What To Bring to Each Game**

- Physical or Digital Copies of Your Army List
- Measuring Tools and Dice
- Your Assembled Army
- Your Fluff Monster Charitable Contributions (for General Stars)
- A Sportsman-like Attitude!

## **Army Construction**

- Standard army construction for Bolt Action: Third Edition will be used.
  - I.e. 1+ Rifle platoons (and 0-1 specialist platoons per rifle platoon taken).
- Units from the corebook and all 3rd edition minor nation PDF rules are allowed.
- Your total units shall not exceed 750 points, and have no more than 12 order dice.
- Lists will remain hidden from other players until the submission deadline is reached. Afterwards, they will be revealed and locked.

## **Schedule**

10:30am - 11:00am	Check-In / Announcements
11:00am - 1:30pm	<b>Round 1 (2 ½ Hours)</b>
1:30pm - 1:45pm	15 Minute Break
1:45pm - 4:15pm	<b>Round 2 (2 ½ Hours)</b>
4:15pm - 4:30pm	15 Minute Break
4:30pm - 7:00pm	<b>Round 3 (2 ½ Hours)</b>
7:00pm - 7:30pm	Announcements & Raffle Prizes

## **Sportsmanship & Conduct**

We are all here to have fun! Your primary goal should be to make sure your opponent is also having a great game. The Event Organizers reserve the right to penalize poor sportsmanship, including removing problematic players from the event.

## **WYSIWYG & Modeling**

All models must be properly modeled with the correct weaponry. All infantry models must have a base attached to them, but teams are allowed to share larger bases. Non-Warlord Games product, 3D print, and proxies are allowed and encouraged.

## **Is Paint Required?**

No! This is a charity event, and we hope to make sure every player has a chance to participate (though you will receive major *cool* points for bringing an aesthetically pleasing army).

## **House Rules**

Discuss with your opponents before the game on the mechanics of terrain pieces that will be used in your match. Unless agreed upon by all players, all ruins shall be considered Rough Ground, Dense, and Hard Cover. Any multiple launcher may **not** use spotters or observers for line of sight.

## **General Stars (see “Why We Are Here” on Page 1)**

Your stars are resources that may be expended, and are refreshed at the beginning of each of the three game scenarios. You may expend your stars to use any or all of the following abilities:

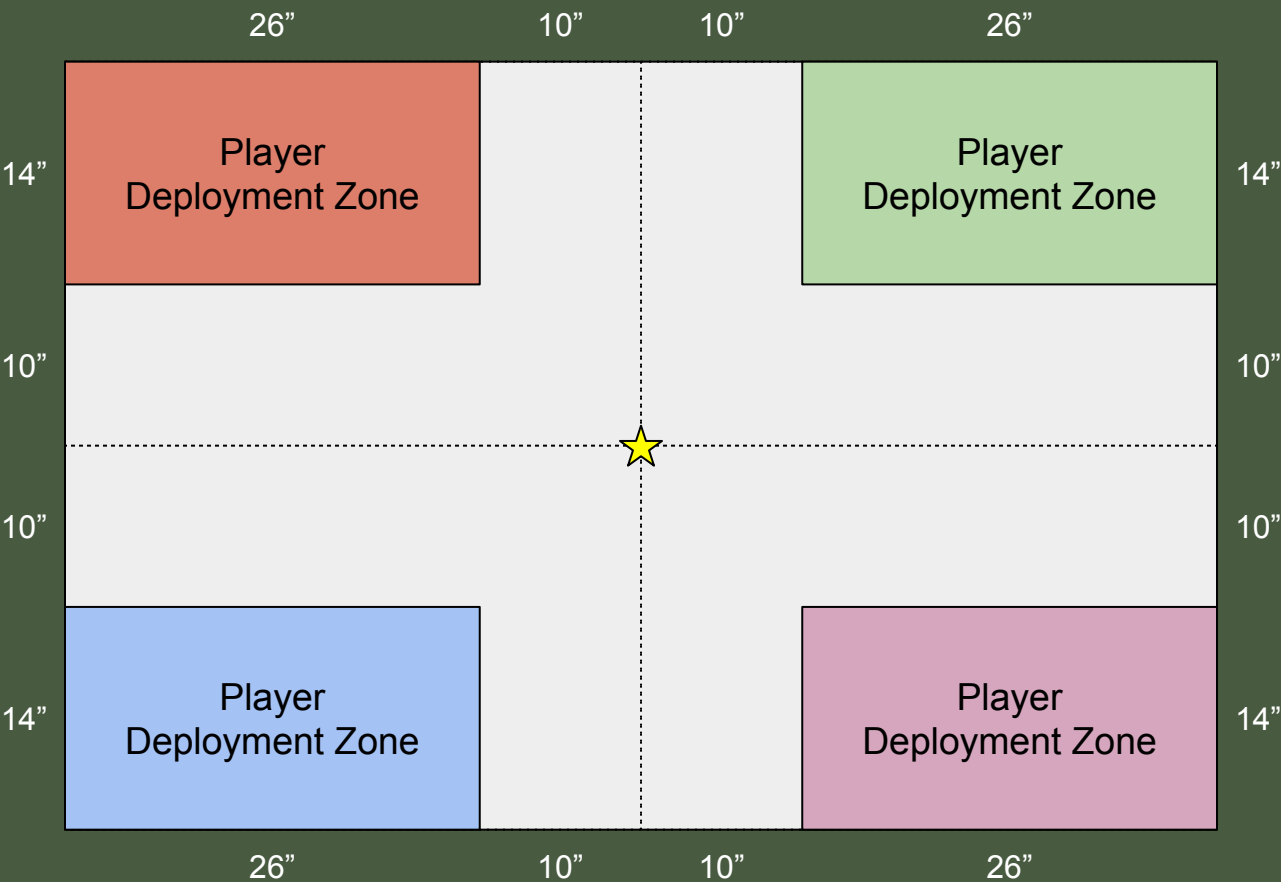
**Change of Fate (1 Star):** Re-roll any singular die (including your opponents). With this ability, a die may be re-rolled any number of times.

**Cheater’s Bag (2 Stars):** When a die is pulled from the order bag, you may choose to place the order back into the bag and redraw a new order die.

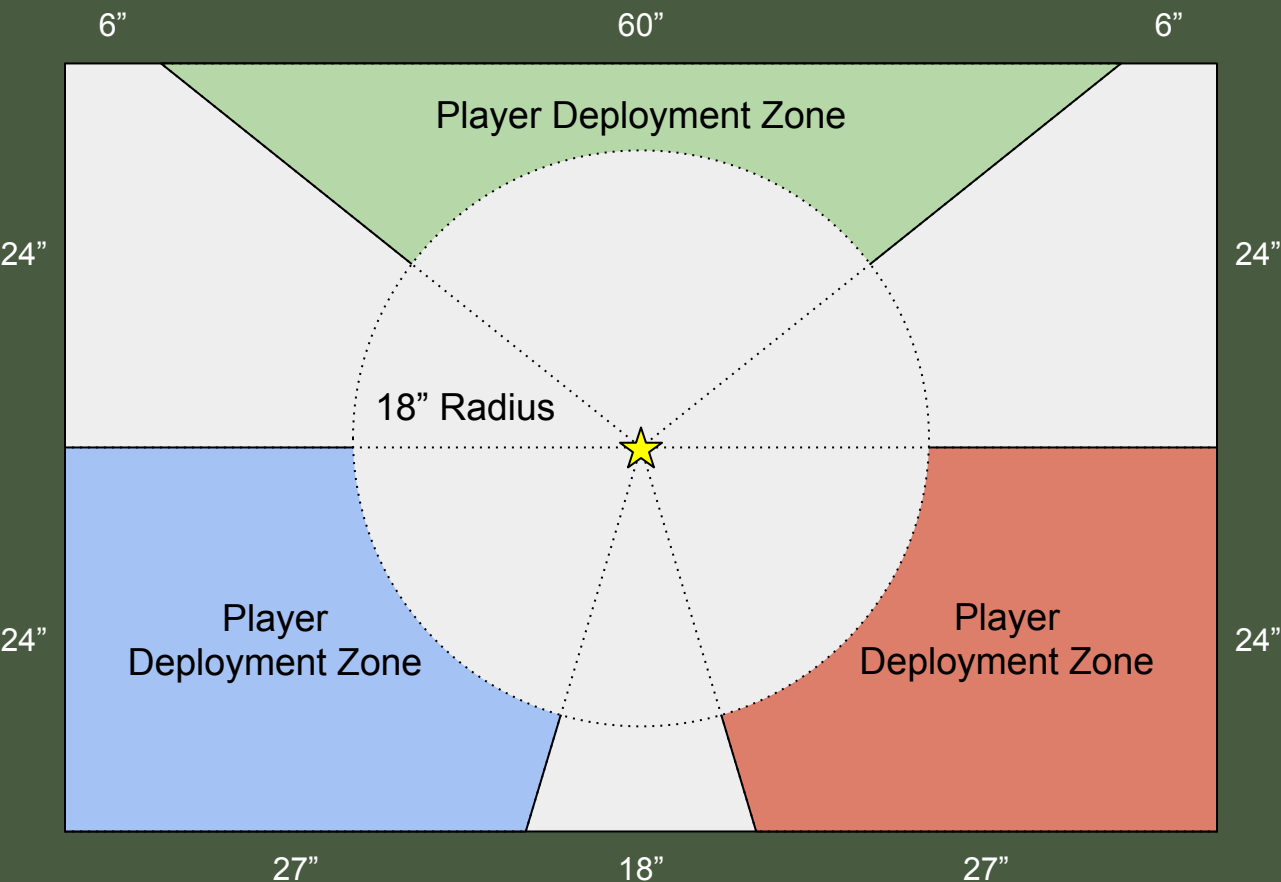
**Fog of War (3 Stars):** Play when an opponent is activating one of their units (except reaction orders). Instead of your opponent selecting that activating unit’s order they must roll the order die and enact that randomly determined order.



**Deployment Zone (4 Players) | 6'-0" x 4'-0" Map**



**Deployment Zone (3 Players) | 6'-0" x 4'-0" Map**





# Scenario Sneak Peeks!



## Round One | Operation: Miauhammer

Tally Ho, Gents! Intelligence reports that Jerry has been kneedeep in developing their REDACTED "wonder weapons" in order to turn the tide of battle. The REDACTED Old Man thinks they've created an artificial super computer that drives a Panzer without any crew, codenamed: Miauhammer. Bloody REDACTED, a supercomputer! I have no idea how they managed to fit one in a tank! Anyway, they say one of them has grown a little **too** smart for its own good, and REDACTED. As much as I enjoy seeing the Jerry weapons turned against them, stories are its already ran over a few farmhouses, and the REDACTED locals are in a right tizzy. I think the Jerry chaps are trying to take it out too. I suppose some things are just not meant to be. Destroy it.

- Major Nigel Pippington

## Round Two | Nazi Zombies

I can't REDACTED it. Nazi zombies. As if zombies weren't enough.

- Private Elaine Carroll

## Round Three | Raiders of the Lost REDACTED

Well, I mean that for nearly three thousand years man has been searching for the lost REDACTED. It's not something to be taken lightly. No one knows its REDACTED. It's like nothing you've ever gone after before.

- Doctor Marcus Brody

Oh, Marcus. What are you trying to do, scare me? You sound like my REDACTED. We've known each other a long time. I don't believe in magic, a lot of superstitious REDACTED. I'm going after a REDACTED of incredible historical significance; you're talking about the REDACTED man. Besides, you know what a cautious fellow I am.

- Doctor Henry "REDACTED" Jones Jr.