

version 1.0

Slice & Dice's

Meowhammer EVENT PACKET

Sunday, November 9th, 2025



Artist Credit:

<https://www.meowingtons.com/blogs/lolcats/cats-in-war-the-unsung-heroes-of-world-wars>

This pack contains all the information you need to participate in the Bolt Action portion of Meowhammer 2025.

If you have any questions, please feel free to reach out to Zander Franklin (#TreadHead101) or Josh Roach (#WarmasterJosh) on the Slice & Dice Discord.

This event will use the latest edition of the game (Bolt Action: Third Edition) and the June 2025 FAQ & Errata found here: [LINK](#).

Why We Are Here



Fluff Monster is a 501(c)(3) foster-based nonprofit animal rescue. Their mission is to make sure that each and every animal knows love during their lives. They are here to help connect animals to their forever homes. Your contributions of pet food, litter, toys, medicine, and cash can help them in this noble goal. More information can be found on their website: <https://www.fluffmonsterrescue.org/>

In addition, donating these items gains you important boons for the event: General Stars! For every \$10 of donations given, you will receive a “star” that can be spent during each scenario to gain powerful abilities. Will you be a 1-star General? 5-star General? 25-star General? The choice is yours! More mechanical information on these stars are found on page 3.

Slice & Dice / Outside Food & Drink

Slice and Dice Gaming Cafe is a full service restaurant. Tableside food and drink can be ordered during the event. However, this means that no outside food and drink are permitted inside.

Registration

Signup and submit your army list on the Best Coast Pairings Website found here: [BCP](#)

The BCP and event registration deadline is 2359 hours (11:59pm) on Friday, November 6th.

Format

Players will play three rounds of custom scenarios themed for the event. Each of these scenarios involve a three or four player free for all (player count determined each round by the event organizers). Each round's scenario will be distributed to each table.

Awards & Prizes

For glory and honor! The purpose of this event is to meet new people, play some wacky scenarios, and crush your enemies before you! There will be a raffle drawing for dozens of prizes based on charitable contributions! These prizes are not attached to how well you perform in the event.

What To Bring to Each Game

- Physical or Digital Copies of Your Army List
- Measuring Tools and Dice
- Your Assembled Army
- Your Fluff Monster Charitable Contributions (for General Stars)
- A Sportsman-like Attitude!

Army Construction

- Standard army construction for Bolt Action: Third Edition will be used.
 - I.e. 1+ Rifle platoons (and 0-1 specialist platoons per rifle platoon taken).
- Units from the corebook and all 3rd edition minor nation PDF rules are allowed.
 - If your nation has an “Armies of...” book published, these rules will take precedence over the nation’s rules in the corebook.
- Your total units shall not exceed 750 points, and have no more than 12 order dice.
- Lists will remain hidden from other players until the submission deadline is reached. Afterwards, they will be revealed and locked.

Schedule

10:30am - 11:00am	Check-In / Announcements
11:00am - 1:30pm	Round 1 (2 ½ Hours)
1:30pm - 1:45pm	15 Minute Break
1:45pm - 4:15pm	Round 2 (2 ½ Hours)
4:15pm - 4:30pm	15 Minute Break
4:30pm - 7:00pm	Round 3 (2 ½ Hours)
7:00pm - 7:30pm	Announcements & Raffle Prizes

Sportsmanship & Conduct

We are all here to have fun! Your primary goal should be to make sure your opponent is also having a great game. The Event Organizers reserve the right to penalize poor sportsmanship, including removing problematic players from the event.

WYSIWYG & Modeling

All models must be properly modeled with the correct weaponry. All infantry models must have a base attached to them, but teams are allowed to share larger bases. Non-Warlord Games product, 3D print, and proxies are allowed and encouraged.

Is Paint Required?

No! This is a charity event, and we hope to make sure every player has a chance to participate (though you will receive major *cool* points for bringing an aesthetically pleasing army).

House Rules

Discuss with your opponents before the game on the mechanics of terrain pieces that will be used in your match. Unless agreed upon by all players, all ruins shall be considered Rough Ground, Dense, and Hard Cover. Any multiple launcher may **not** use spotters or observers for line of sight.

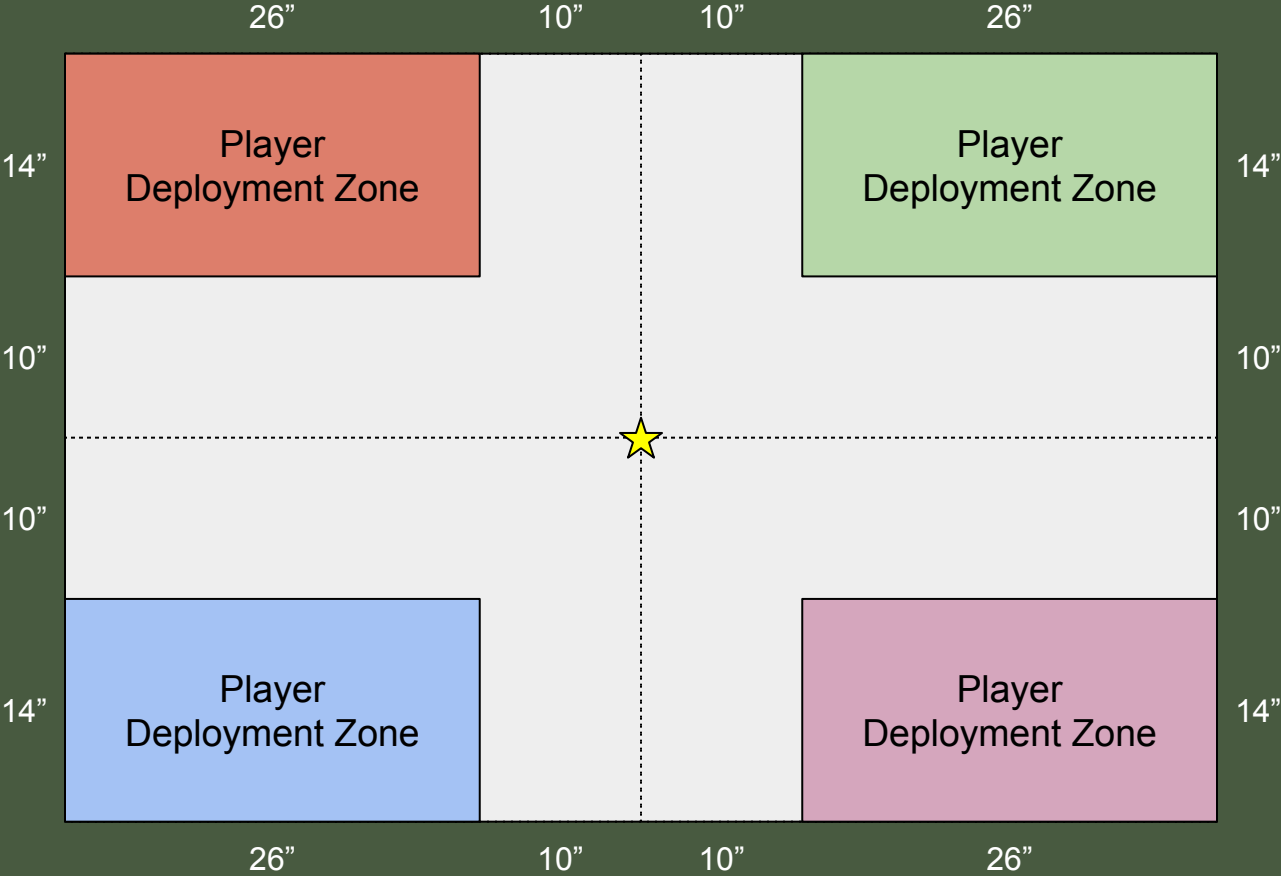
General Stars (see “Why We Are Here” on Page 1)

Your stars are resources that may be expended, and are refreshed at the beginning of each of the three game scenarios. You may expend your stars to use any or all of the following abilities:

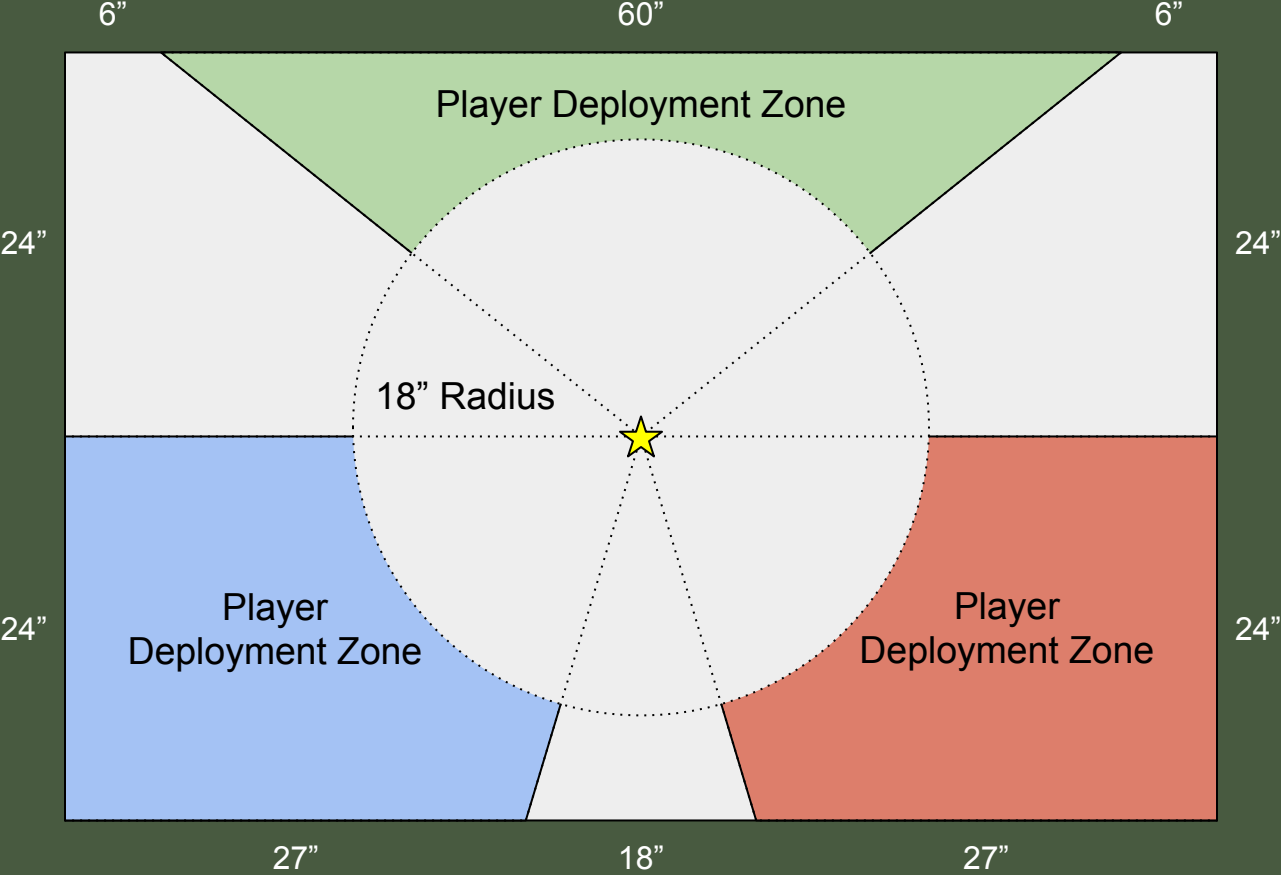
Change of Fate (1 Star): Re-roll any singular die (including your opponents). With this ability, a die may be re-rolled any number of times.

Scenario Specific: These abilities will be laid out for each scenario, revealed on the day!

Deployment Zone (4 Players) | 6'-0" x 4'-0" Map



Deployment Zone (3 Players) | 6'-0" x 4'-0" Map





Scenario Sneak Peeks!



Round One | World of REDACTED

We didn't even scratch them! We didn't even scratch them!

We didn't even scratch them! We didn't even scratch them!

We didn't even scratch them! We didn't even scratch them!

- Sergeant-Major REDACTED

Round Two | Wunderwaffen

"Up in the sky! Look! Is it a bird! Is it a plane! No, it's... REDACTED?"

- Captain Jerry Siegel

Round Three | REDACTED Jones and the Last REDACTED

REDACTED is the search for REDACTED, not REDACTED. If it's REDACTED you're interested in, Doctor REDACTED's REDACTED class is right down the hall.

So forget any ideas you've got about lost REDACTED, exotic REDACTED, and digging up the REDACTED. We do not follow maps to buried REDACTED, and "X" never, ever marks the REDACTED.

Seventy percent of all REDACTED is done in the REDACTED. Researching. Reading. We cannot afford to take REDACTED at face value.

- Doctor Henry "REDACTED" Jones Jr.